



Philosophy of Computer Science & Software Engineering

PHILO 386

In PHILO 386, we will think about computation and software. We will think both about what these things *are*—the nature of algorithms and information—and about what they *should be*—the moral responsibilities of software engineers.

A semester-long project will ask you to put your thinking into action, either by working as part of a software development team, or by doing original philosophical research in this area.