

# Her Velcro Voice

A Play by Cody O'Hare

Dramaturgy by Shannon Blake Skelton, PhD

## Playwright Biography

- Cody O'Hare
- Writer, performer and theatre practitioner
- Born December 10th, 1995
- From Norton, Kansas
- Currently resides in Utah
- Kansas State University graduate, 2018
- Founding Member Threepenny Theatre Co. <a href="https://www.threepennytheatre.com">https://www.threepennytheatre.com</a>





#### **Numbers Stations**

- Number stations are enigmatic shortwave transmissions that are mysterious in origin.
- Many believe them to be from various intelligence agencies and espionage entities.
- These broadcasts seemingly carry encrypted messages in the form of numbers, using voices from adults and children.
- These numbers are read in various languages.
- These broadcasts first appeared in the 1910s.





#### **Numbers Stations**

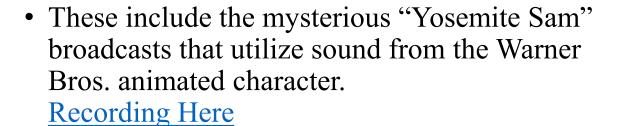
• Click Here For Sample Numbers Stations Recitations

- As one can hear, the numbers, voices, rate of delivery, timbre, inflection and even language change and alter depending on the station broadcasting.
- To access these live broadcasts, one must a shortwave radio.



## **Beyond Numbers Stations**

• Though numbers stations remain rooted in the popular consciousness, there are other – even more enigmatic – broadcasts that haunt the airwayes.



• There is also the "Backwards Music Station" or "Whale Song" whose broadcasts, origin and intent remain a mystery.

Recording Here









#### **Short Wave Radio**

- Shortwave radios utilize shortwave frequencies to broadcast audio content.
- This allows those without commercial licenses to broadcast and communicate.
- It also makes censorship or even locating the origin of a broadcast challenging.
- The rise of amateur shortwave radio in the 1950s and 1960s fostered a global communications community similar to what would later develop with the internet.





### **Short Wave Radio**

#### Short wave radio broadcasts are used for:

- Two-way radio communication
- State-sponsored propaganda
- Alternative media
- Shipping and merchant lane communication
- Time signals
- Clandestine political messages
- Pirate radio stations
- Local news





#### Telecommunications and Horror

- The use of telecommunications has long been a source of horror.
- From the phone call with silence on the other end . . . .
- To 'prank calls' . . . .
- To phantom radio broadcasts . . . .
- The idea of a disembodied, mysterious voice reaching out from the void has terrified humans since the invention of the phone and radio.

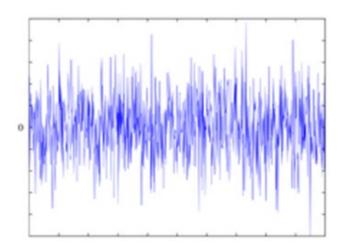






### Technology and the Paranormal

- For some "technology is a way for evil to enter your life . . . . . . Technology is [seen as] a portal for wicked things." Cody O'Hare
- Technology has often been seen as a conduit to the afterlife.
- EVP (Electronic Voice Phenomena) are sounds found on electronic recordings that are interpreted as 'spirit' voices.
- In addition, so-called 'ghost hunters' utilize radios and recordings to 'capture' ghostly voices.

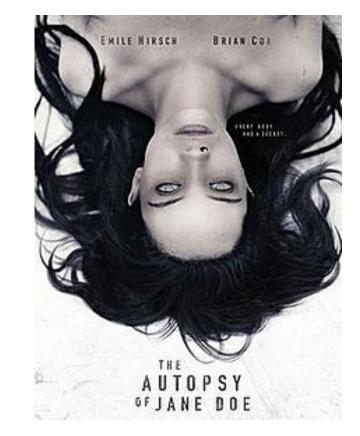






#### **Cinematic Influences**

- O'Hare notes that the following films were influential in his creation of *Her Velcro Voice*.
- The Autopsy of Jane Doe (2016)
  - Coroners stumble upon a mystery of supernatural proportions when the corpse of an unidentified woman arrives at the morgue.
- *The Exorcist* (1973)
  - The legendary cinematic depiction of the possession of young girl by a demon.





## Literary Influences

- H.P. Lovecraft (1890-1937)
  - A major influence upon O'Hare is the cosmic horror of H.P. Lovecraft, creator of such works as "The Colour Out of Space", "Herbert West: Re-Animator" and *At the Mountains of Madness*.
  - Lovecraft's most enduring creation is the Cthulhu mythos.
  - Lovecraft's work is the inspiration for HBO's Lovecraft Country

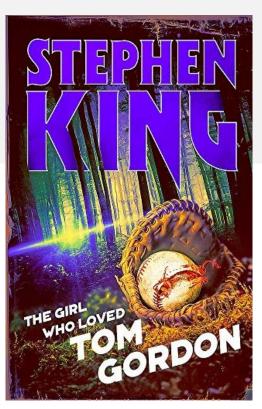


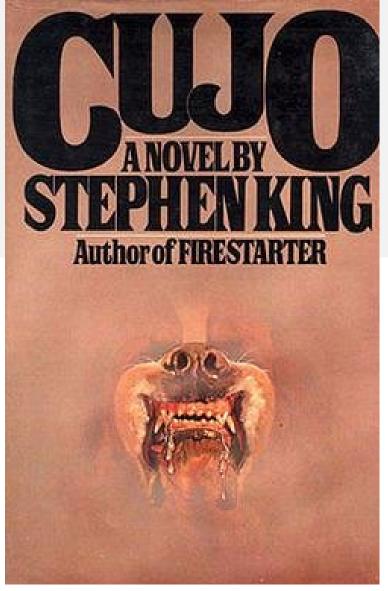




### **Literary Influences**

- Stephen King (1947 )
- O'Hare notes that novelist Stephen King is a major influence on his brand of horror, especially . . . . .
- The Girl who Loved Tom Gordon (1999)
  - This short novel depicts a girl lost in the forests of New England. Her only connection to the world outside of nature is through her headphones as she listens to a Boston Red Sox game with her beloved "Tom Gordon" on the mound.
- *Cujo* (1981)
  - King's novel chronicles the monstrous in the form of 'man's best friend' a caring, loveable dog is transformed into a ferocious creature bent on terrorizing his family.

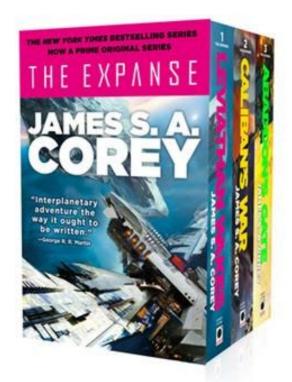


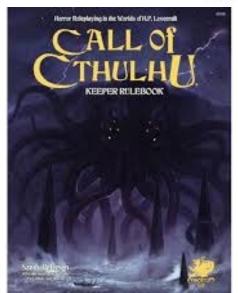


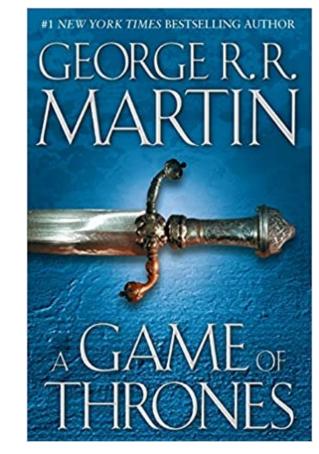
#### Games as Inspiration



- Like authors George R.R. Martin (*A Game of Thrones*) and James S.A. Corey (*The Expanse* series), O'Hare utilizes his experiences in running table-top games as inspiration for his tales.
- O'Hare cites *Call of Cthulhu*, a roleplaying, table-top game based on the writings of Lovecraft, as a method in which he explores storytelling.









#### The End

• Please listen to the interview with playwright Cody O'Hare at <u>Kansas Theatre Works</u>

• Don't forget to support Cody O'Hare's work at Threepenny Theatre Company <u>HERE</u>

• Listen to Her Velcro Voice on this Frequency

• "Keep Listening for the Numbers!"

