

I-O Model Multiplier Process

Assume that export sales of computers increase by \$100.

Round One. Multiply \$100 by each of the coefficients in the computer column of the input coefficients table. Exclude imports.

$$\$100 (0.2) = \$20 \text{ Wire}$$

$$\$100 (0.5) = \$50 \text{ Wages}$$

Round Two. Multiply \$20 by each of the coefficients in the wire column of the input coefficients table. Then multiply \$50 by each of the coefficients in the household column of the input coefficients table. Exclude imports.

Wire

$$\$20 (0.3) = \$6 \text{ Computers}$$

$$\$20 (0.6) = \$12 \text{ Wages}$$

Households

$$\$50 (0.05) = \$2.50 \text{ Computers}$$

$$\$50 (0.69) = \$34.50 \text{ Local Merchants}$$

Round Three. Do the following. Multiply \$6 by each of the coefficients in the computer column of the input coefficients table. Multiply \$12 by each of the coefficients in the households column of the input coefficients table. Multiply \$2.50 by each of the coefficients in the computer column of the input coefficients table. Multiply \$34.50 by each of the coefficients of the local merchants column of the input coefficients table. In all cases, exclude imports.

Computers

$$\$6 (0.2) = \$1.20 \text{ Wire}$$

$$\$6 (0.5) = \$3 \text{ Wages}$$

Households

$$\$12 (0.05) = \$0.60 \text{ Computers}$$

$$\$12 (0.69) = \$8.28 \text{ Local Merchants}$$

Computers

$$\$2.50 (0.2) = \$0.50 \text{ Wire}$$

$$\$2.50 (0.5) = \$1.25 \text{ Wages}$$

Local Merchants

$$\$34.50 (0.06) = \$2.07 \text{ Computers}$$

$$\$34.50 (0.8) = \$27.60 \text{ Wages}$$