



Comparators – a brief overview

- Similar to an Op Amp...including the symbol
 - ◆ $A_V = \infty$
 - ◆ $I_{BIAS} = 0$
 - ◆ $V_{OS} = 0$
 - ◆ $BW = \infty$
- Except...
 - ◆ Output stage is likely different (open collector/drain, open emitter/source)
 - ◆ Designed to saturate and recover rapidly
 - ◆ Not compensated, i.e. no provision for unity gain stability
 - ◆ Not intended to be used as an amplifier
 - ◆ Used open loop or with POSITIVE feedback
 - ◆ More...other difference can be subtle



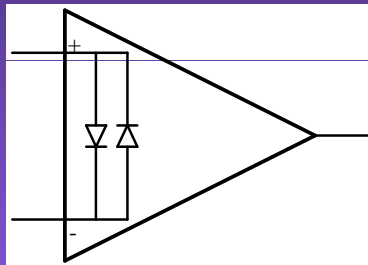
Comparators – function and application

- Decides if an input voltage is above or below a reference voltage
 - ◆ i.e. Single-bit analog-to-digital converter
 - ◆ Zero-crossing detector
 - ◆ Oscillators
 - ◆ Drivers (switch, relay, LED, etc.)
- Often have unique output structures for speed or interfacing
 - ◆ Compatibility with standard logic levels
 - ◆ Latching outputs
 - ◆ Open-collector/drain, open-emitter/source
- Suffer from offset and bias current problems just like Op Amps
- Input Overdrive – magnitude of ΔV_{IN}
 - ◆ Affects output response time



Op Amps as Comparators

- This is often done with the extra amp in a dual or quad package
- Op Amp input protection diodes often prevent using an Op Amp as a Comparator
 - ◆ Large input differential causes large currents and damage

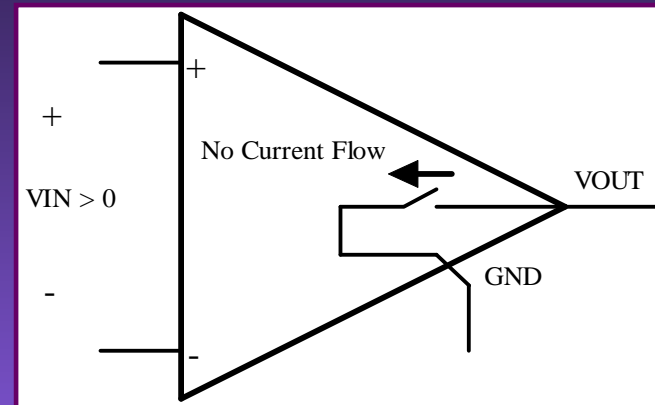
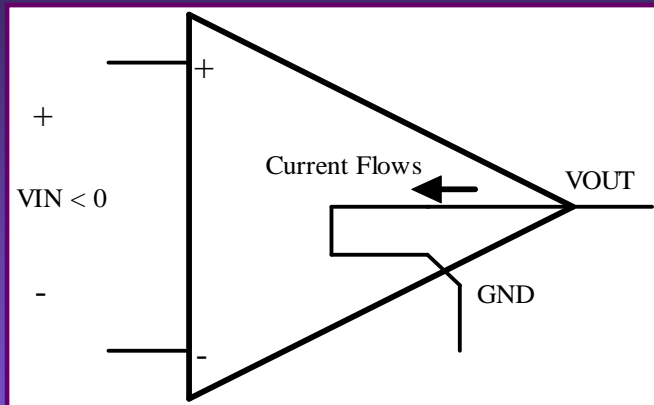


- Op Amps have better accuracy and lower drift (DC and dynamic)
 - ◆ Op Amp is really the only option for microvolt comparisons
- True Comparators are usually faster (no internal compensation)
- Output voltage may not be compatible with logic levels
- Very poor saturation recovery
- Comparator as an Op Amp – **don't even try**



Comparators make simple “digital” decisions

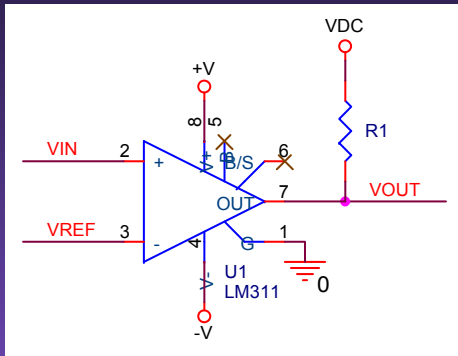
- Simple view of LM311 Comparator operation:



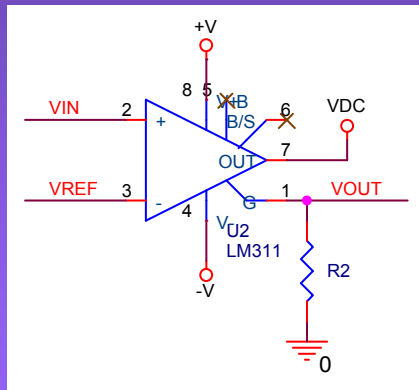
- ◆ Output acts as Transistor “switch” – only allows current to flow one direction
- ◆ External connections (i.e. pull-up, pull-down) define output operation
- “Open” Emitter not available on most comparators
- High-speed comparators have a defined output circuit to preserve speed
- “Open” Collector allows flexibility in interfacing
 - ◆ Voltage level shifting
 - ◆ LED or Relay drivers
- If $V_{IN} = 0$ V, output is INDETERMINATE!



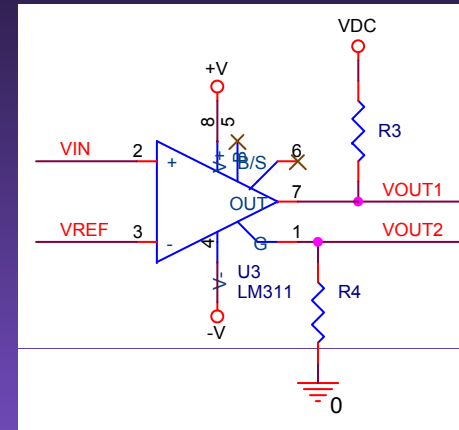
LM311 – Output configurations are limitless



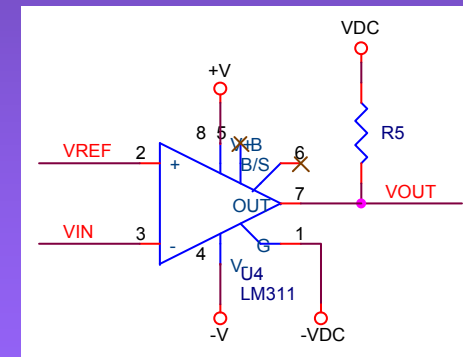
- $V_{IN} < V_{REF}, V_{OUT} = 0; V_{IN} > V_{REF}, V_{OUT} = V_{DC}$



- $V_{IN} < V_{REF}, V_{OUT} = V_{DC}; V_{IN} > V_{REF}, V_{OUT} = 0$



- $V_{IN} < V_{REF}, V_{OUT1} = V_{OUT2} = V_{DC} R_4 / (R_3 + R_4);$
 $V_{IN} > V_{REF}, V_{OUT1} = V_{DC}, V_{OUT2} = 0$



- $V_{IN} < V_{REF}, V_{OUT} = V_{DC}; V_{IN} > V_{REF}, V_{OUT} = -V_{DC}$



Problems with Comparators (LM311 specifically)

- Input Offset Voltage
- Input Bias Current
- Common-mode input range
 - ◆ Exceeding the CM input range or absolute input range can cause very strange responses (Definition, Survival, Operation)

$$V_{CM} = \frac{V_{IN}^+ - V_{IN}^-}{2}$$
$$V_{IN}^+ < V_{SS} + 30V \quad V_{IN}^+ < V_{DD} - 1.25V$$
$$V_{IN}^- > V_{DD} - 30V > V_{SS} \quad V_{IN}^- > V_{SS} + 0.4V$$

- With passive pull-up, output rise asymmetrical
 - ◆ $t(V_{OL} \rightarrow V_{OH}) \neq t(V_{OH} \rightarrow V_{OL})$
- Noise – causes jitter in switching
- Overdrive – small overdrive = long switching time